

Deeksharambh UG Orientation Industry Session

Session Title - “Industry Interaction and Engagement: Guidance for Career Progression by Industry Experts

Date – 15th Sep 2022

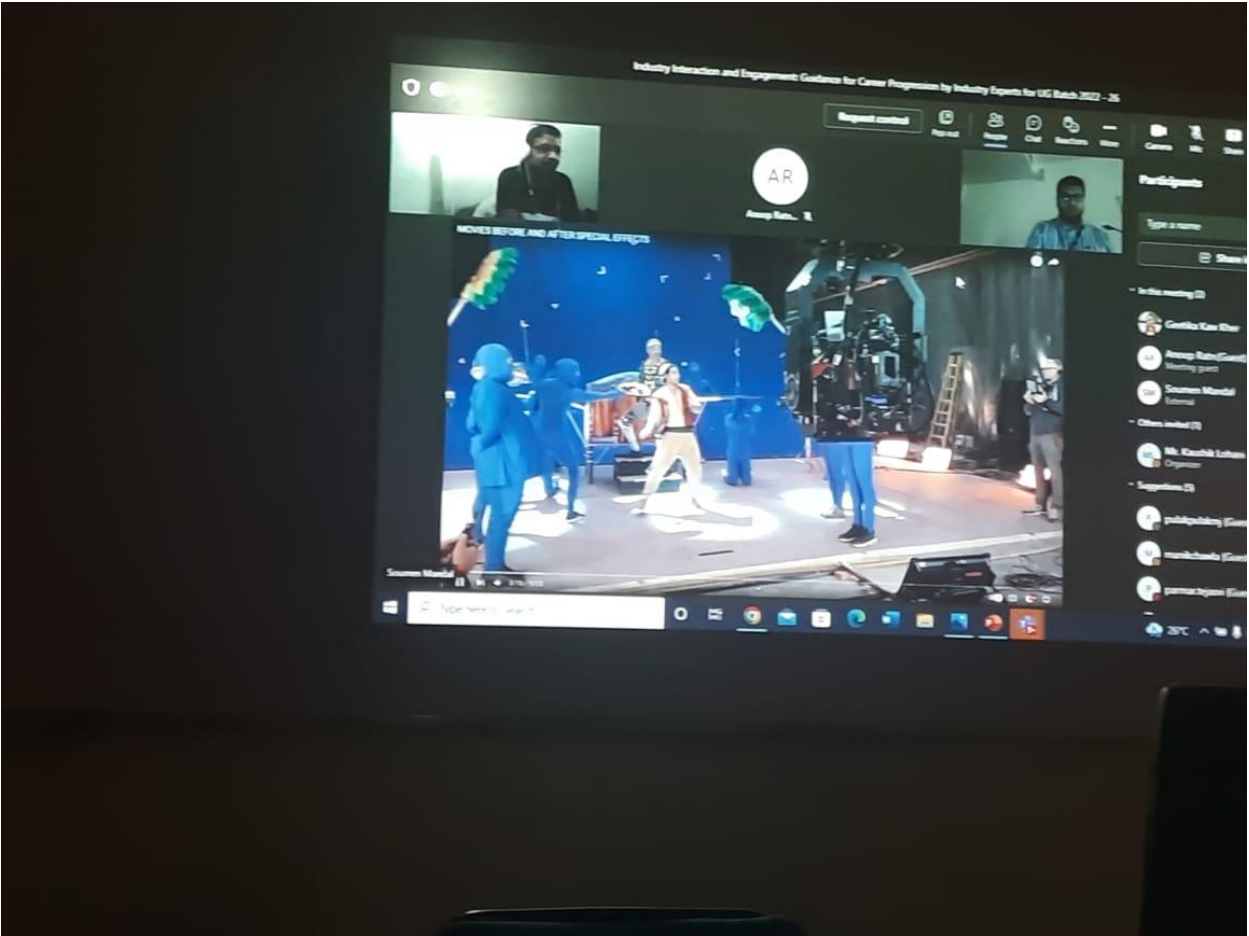
Venue – Hybrid/401 K1 Block Fourth Floor

Timings – 4PM – 5:30 PM

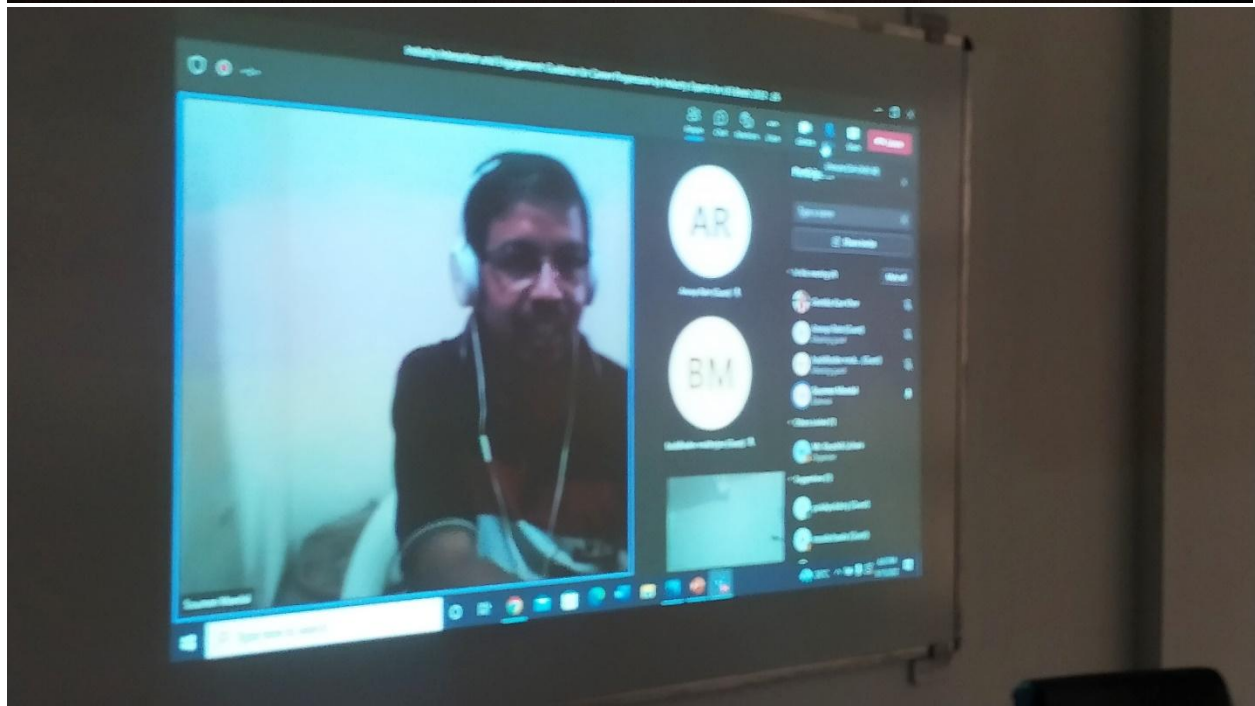
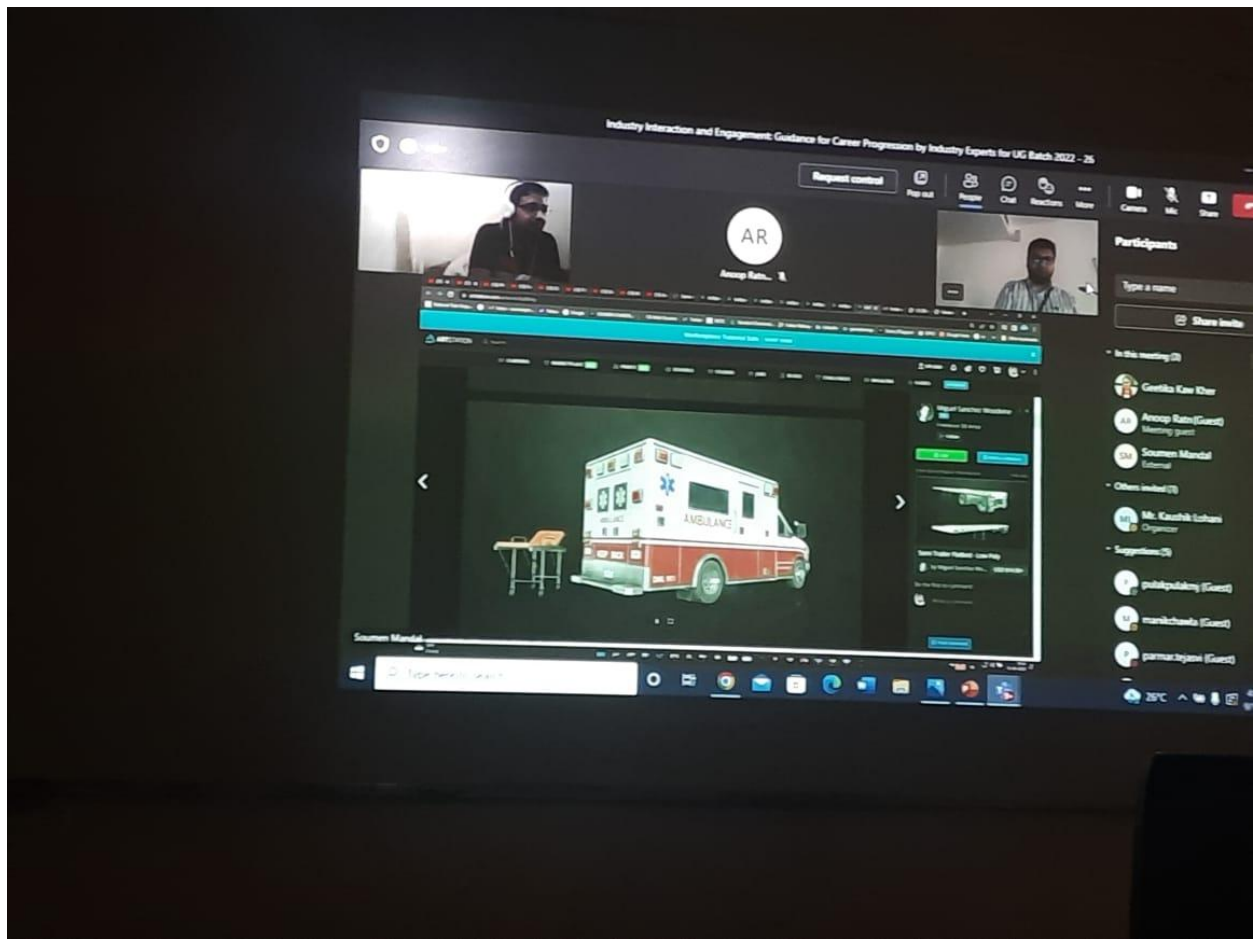
S. No.	Session Title	Name of Speaker / Resource Persons	Description in 500 words	
1.	<i>“Industry Interaction and Engagement: Guidance for Career Progression by Industry Experts “Industry Interaction and Engagement: Guidance for Career Progression by Industry Experts</i>	Mr.Buddha Mukherjee	Renowed Artist	The objective of this Industry session was to make the students aware about the current design trends that are being followed in the industry so that accordingly students may prepare oneself for the career progression. Speakers also showcased there artworks so that students get motivated
2.		Mr.Anoop Ratn	Artist/Animator/Storyteller at Greengold Animation Studio	
3.		Mr.Soumen Chandra Mandal	Senior 3d Artist at June Gaming Studio Pvt Ltd	

Session Recording -

[https://amityedu96491.sharepoint.com/sites/ORIENTATION2022971/Shared%20Documents/General/Recordings/Industry%20Interaction%20and%20Engagement %20Guidance%20for%20Career%20Progression%20by%20Industry%20Experts%20for%20UG%20Batch%202022%20-%2026-20220915_160414-Meeting%20Recording.mp4?web=1](https://amityedu96491.sharepoint.com/sites/ORIENTATION2022971/Shared%20Documents/General/Recordings/Industry%20Interaction%20and%20Engagement%20Guidance%20for%20Career%20Progression%20by%20Industry%20Experts%20for%20UG%20Batch%202022%20-%2026-20220915_160414-Meeting%20Recording.mp4?web=1)











(Industry Speakers Interacting with the students of UG)