

**1 Brief description of the event:**

**. INTRODUCTION**

Amity School of Engineering and Technology (ASET) is organizing **Hackathon** as a part of the “AYF’2022 ONLINE SCHOOL EDITION” on an online platform for all enthusiastic students.

This event is intended to encourage and motivate the students to refresh their technical understanding of the upcoming technologies and showcase their applied knowledge, sharp logic, and early-stage ventures to compete for incredible skills.

Hackathon is building things you always wanted to have, but no one has built them yet. It's to come up with an amazing idea and work tirelessly on it. It is to fail, fail again and fail better. Try out new things and learn while doing that. It's to work together, collaborate and build innovative things. It is to be a better programmer.

**THEME**

Developing the most secured Blog Website.

NOTE – This event will be carried on Hybrid mode and students participating by online medium will keep their cameras on while working or submitting work on daily basis.

**2 Eligibility: UG and PG students, University /Institute Identity Card is mandatory.**

. Teams should be made up exclusively of students (or recent graduates within one year of having graduated) who are not organizers, volunteers, judges, sponsors, or in any other privileged position at the event.

**3 Registration Fee: NIL**

**4 Date and Time of Event:**

**. SCHEDULE**

	<b>DAY 1 24.03.2022</b>	<b>DAY 2 25.03.2022</b>	<b>DAY 3 26.03.2022</b>
3 DAY EVENT	11:00 am – 01:00 pm IST	11:00 am – 01:00 pm IST	<ul style="list-style-type: none"><li>• Final submission</li><li>• Judging/ Feedback</li><li>• Announcement</li></ul>

**5 Logistics Required : MS-Team**

**6 Event Joining details (link) :**

. MS-Team Link:

[https://teams.microsoft.com/l/team/19%3aQjeWIPaToXmHVee1vqoHfO3v\\_bFofDPwPa4jAXRkv\\_s1%40thread.tacv2/conversations?groupId=af80752a-7fd2-4ac2-9749-1794eddae369&tenantId=8d46a076-d093-416d-a57b-8692cde13bf8](https://teams.microsoft.com/l/team/19%3aQjeWIPaToXmHVee1vqoHfO3v_bFofDPwPa4jAXRkv_s1%40thread.tacv2/conversations?groupId=af80752a-7fd2-4ac2-9749-1794eddae369&tenantId=8d46a076-d093-416d-a57b-8692cde13bf8)

Ms-Team Joining Code: 8212cee

**Help desk No/ WhatsApp No/Signal No. : +91 8800252885**

## 7. Rule and regulations for Event:

- All team members should be present at the event. Leaving the venue for some time to hack elsewhere is fine.
- Teams can of course gain advice and support from organizers, volunteers, sponsors, and others.
- All work on a project should be done at the hackathon.
- Teams can use an idea they had before the event.
- Teams can work on ideas that have already been done. Hacks do not have to be “innovative”. If somebody wants to work on a common idea they should be allowed to do so and should be judged on the quality of their hack. These days it’s hard to find something that’s fully original and teams might not know an idea has been done before anyway.
- Teams can work on an idea that they have worked on before (as long as they do not re-use code).
- Teams can use libraries, frameworks, or open-source code in their projects. Working on a project before the event and open-sourcing it for the sole purpose of using the code during the event is against the spirit of the rules and is not allowed.
- Adding new features to existing projects is allowed. Judges will only consider new functionality introduced or new features added during the hackathon in determining the winners.
- Teams must stop hacking once the time is up. However, teams are allowed to debug and make small fixes to their programs after time is up. e.g. If during demoing your hack you find a bug that breaks your application and the fix is only a few lines of code, it's okay to fix that. Making large changes or adding new features is not allowed.

## DISQUALIFICATION

Teams can be disqualified from the competition at the organizers' discretion. Reasons might include but are not limited to breaking the Competition Rules, breaking the CoC, or other unsporting behavior.

## 8. Prizes :

- 1) 1st Prize = Headphones
- 2) Participation E-Certificates will be awarded to all the participant

## 9. Event Coordinator:

### Faculty Coordinators

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### Student Coordinators

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